

Mission Statement

The mission of the Engineering Section is to ensure quality design, oversight, construction, and renovation of the City's infrastructure to secure a high quality of life for Covina's residents, businesses and visitors.

Activities

- Issuing permits for projects affecting the public right-of-way.
- Inspecting non-City projects that affect the public right-of-way.
- Providing information to the public about future improvements.
- Providing information regarding flood mapping, aerial photography, property lines and lot dimensions as well as parkway widths, centerline ties, etc.
- Designing City street and sidewalk improvements and establishing the plans and specifications for City Capital Improvement Projects.

Engineering Standards

- [Driveway approach](#)
- All other standards should follow the most current version of the "Greenbook", Standard Specifications for Public Works Construction. See <http://www.greenbookspecs.org/>

Public Improvements and Projects

- Puente Street Rehabilitation P-1002 Federal Project No. STPL-5118(017):
Project completed as of 11/14/11.
- Resurfacing Residential Streets at Various Locations P-1116:
Project completed as of 10/13/11.
- S-1112 City Sewer System Replacements Project- Bid Opening 11/22/11 10 am.
- W-1103 Holt Avenue Pump Station - Bid Opening 12/05/11 10 am.

Public Works Inspections

All public right-of-way inspection requests require 24 hour notice. For inspections, please contact Ron Hadloc, Construction Inspector, at (626) 710-7561.

Street Cut Moratorium

- Information regarding [moratorium](#) .
- Current [list of streets](#) under moratorium.

Traffic Control Systems

To report traffic signal or street light outages, please call the Engineering Section at (626) 384-5490.

Additional Information

For information such as flood mapping, aerial photography, property lines and lot dimensions as well as parkway width; centerline ties etc. email requests to pw@covina.ca.gov , to the attention of the Engineering Section.

Engineering Section Services

[Permits](#)

